

"NAME" is a ~~card game~~

"NAME" is a card-board-game
Cardhunter

"NAME" is a card game, it's a board game,
it's a cardboard game! "NAME" takes you
through an ~~amazing~~ journey of
blood, gore and endless ~~combat~~ battle
your enemies and flip over cards in order
to magically enhance your attacks with
even more damage! Find the hidden treasure
and bring it home to your base to acquire
great wealth. Play your buddies and
conquer treasures at different locations
like castles, dungeons, Atlantis and the
new unlockable: strip club!

Michael

Andreas

Nehmet

Svend

Martin

Rules

1-6 players

Start

1st turn: Roll 2 Dice to Move.

Next Turns: either: Roll to Move any where ~~the~~ ^{on} or flip a card over by Rolling ^{the} ~~the~~ ^{card} an even if not the turn is over

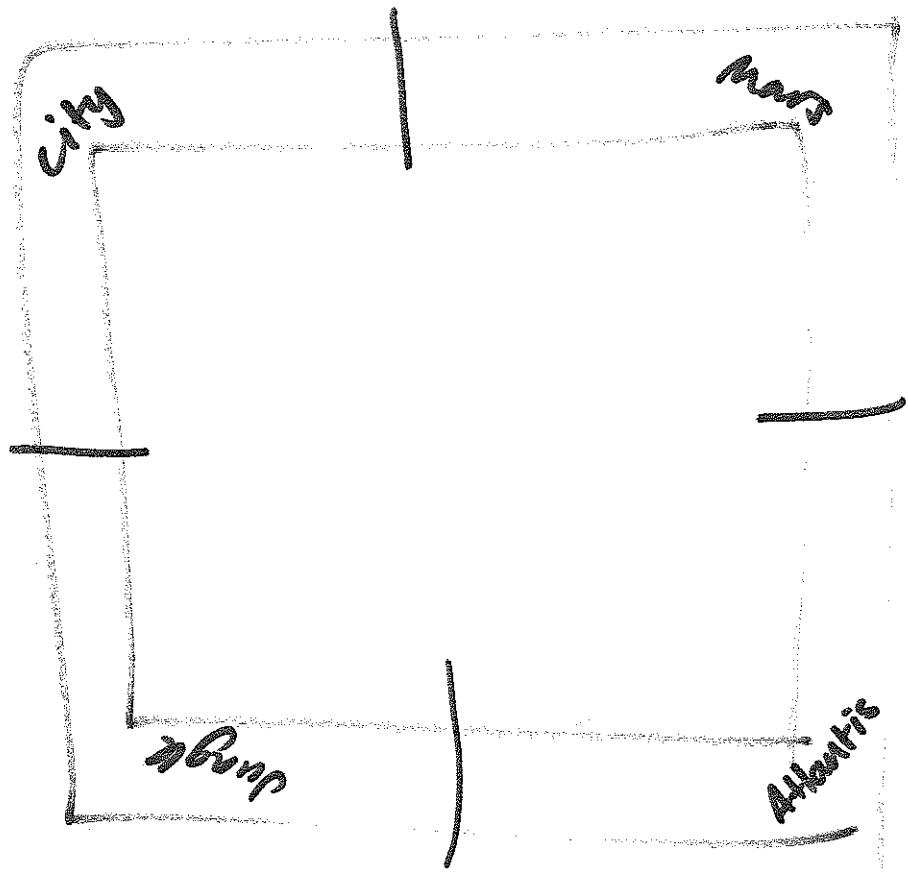
- Keep the flipped over card as a bonus when you or your opponent land on the same card to either - or +
- If you find a Royal it counts as points

King	- 3
Queen	- 2
Jack	- 1

• If you and your opponent both land on the same Royal card or any. to resolve Both Players Roll a Dice the one with the highest wins the card and the lesser ~~removes their counter~~ gets nothing

Players can add bonus card to their result of their Dice roll to increase the result and win, if both roll the same number

Themed
Background
1-2 20 cards
2-4 40 cards
4-6 52+ cards
Different card layouts
**FREE LAMINATE TRY TO
FIND SPECIAL CARDS**



Themes:

City.

* ~~Under water.~~

Jungle.

Classroom.

Island.

Later unlockable:

Mars. (space station)

Strip club.

Under water

Pirate ship

* Dungeon

Antarctis

Atlantis

The core of the earth

Castle